

GRAPHITE

CONCEPT DRAWING | ILLUSTRATION | URBAN SKETCHING



ISSUE 07
PREVIEW

EDITOR'S LETTER

Welcome to issue 07 of GRAPHITE magazine!

Whether you're a new reader or have been subscribed for a while, we hope you enjoy the selection of art and articles this issue has to offer. We interview concept artist Andrew Mar – who created a wonderful cover image especially for this issue – about his ink drawings, and also speak to the talented Johan Barrios about his work in graphite and oils. Our tutorials cover urban sketching in watercolor, exploring mixed-media drawing techniques, and drawing fantasy and sci-fi characters, creatures, and scenes.

In case you missed it, we've expanded our subscription options to make subscribing easier for new and returning readers. You can find out more on our website: graphitemag.dtotal.com/subscribe. This has been an exciting year for us, and we hope you join us again for issue 08, which will mark our first two “years” as a quarterly publication.

As always, thank you for reading!

Marisa Lewis
Editor

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MAGICAL WORLDS

An interview with Andrew Mar



The Watchers. A giant hydra contemplates the abyss

WHEN IN ROME

Observational sketching indoors
and out with Benedetta Dossi



THE KNIGHT

Designing and rendering a concept with Federico Ferrarese



LOOSE LINES

Portrait sketching techniques
with Lucy MacLeod



READY FOR BATTLE

Creating an ink and watercolor concept with Suheb Zako



THE GALLERY

Featured artists:

Sukanto Debnath
Boell Oyino
Valentina Remenar
Paula Mela
Rodolfo Silva
Luis Nessi
Katie Croonenberghs



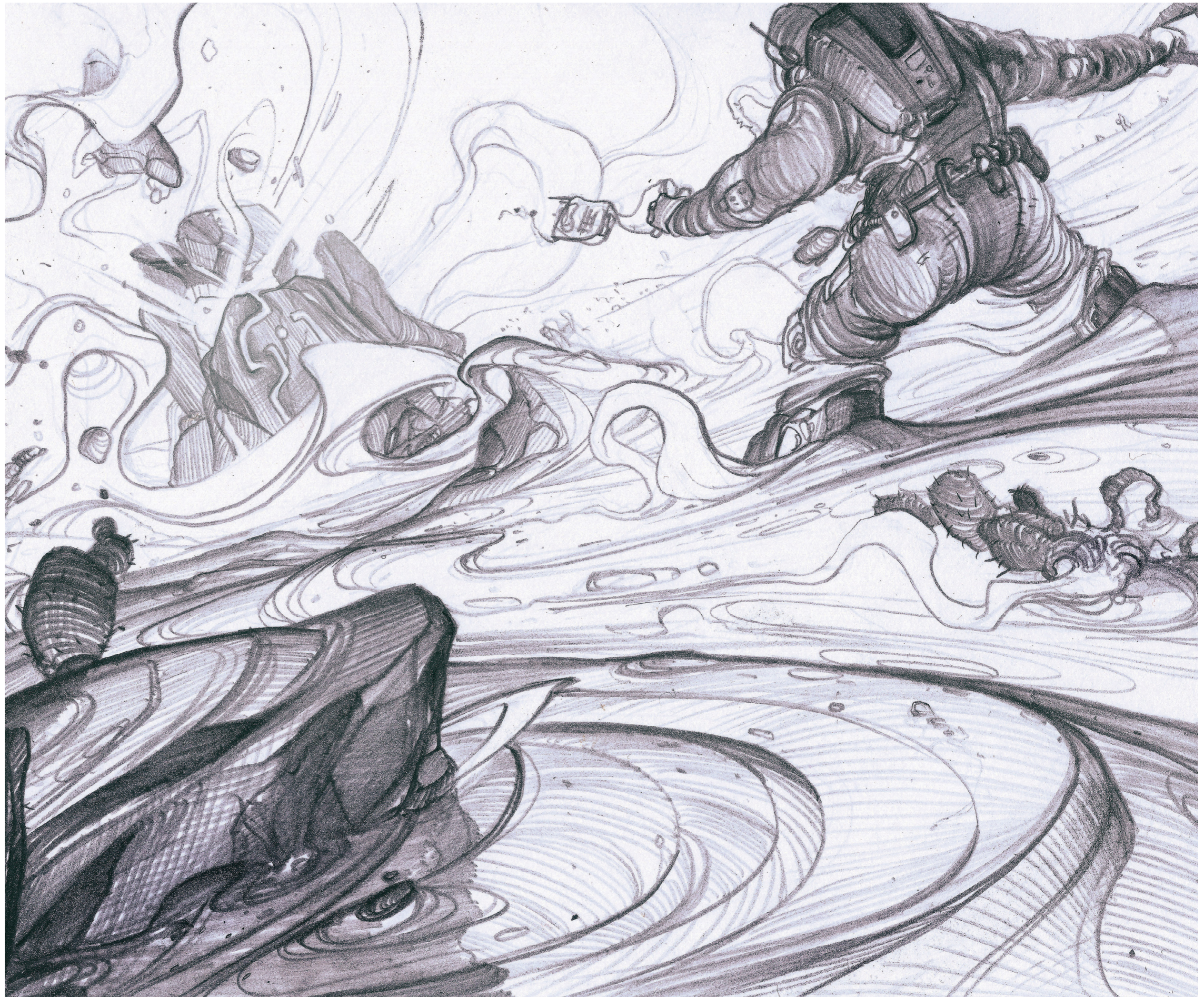
Women Walking
© Sukanto Debnath
Adobe Photoshop

MONOLITH

A narrative illustration project with Gary Villarreal
Story by Adam J. Smith

“The gravity was heavy underfoot as I climbed the incline to get a better view. Boy, was it spectacular. The ancient alien monolith loomed mysteriously against the backdrop of undulating, barren hills punctuated by cacti and shrubs. It glistened irregularly, humming audibly; I could feel its vibrations in my fingertips. The shadow of its tall pillar stretched far, a thick black block of darkness reaching for the hills as though running from the sun. It was happier, more at home, in darkness I sensed.

The dusty ground at my feet began to move; slowly, the tiny grains of sand, stone, and dirt rolled around my boots and between my legs and away from me, in ever increasing swells, towards the now-blinking lights of the monolith. Not a breath of wind whispered in my ears. It was pulling me in. It was pulling everything in.”





HUMAN OBJECTS

An interview with
Johan Barrios

Oil on canvas. 72" x 48"

MANTICORE

Designing and drawing a mythical creature with Tiffany Turrill





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